

DEMO REEL SHOT BREAKDOWN

GAMEFLY 2015 TV SPOTS COMPILATION

00:02

- Role: animator (for Imagination At Play)
- Software: Autodesk Maya
- Rigs: © Gamefly

"BENDERS"

00:09

- Role: animator
- Software: Autodesk Maya, Adobe Photoshop and After Effects
- Rig: "Stewart" © Animation Mentor

"THIS IS WRONG"

00:20

- Role: animator
- Software: Autodesk Maya, Adobe After Effects
- Rig: "Bishop" © Animation Mentor
- Audio: "Grey's Anatomy" © ABC Studios

"SWORD VS. DUMMY"

00:34

- Role: animator
- Software: Autodesk Maya, Adobe After Effects
- Rig: "Stewart" © Animation Mentor

"REGRETS"

00:44

- Role: animator
- Software: Autodesk Maya, Adobe Photoshop and After Effects
- Rig: "Aia" © Animation Mentor
- Audio: "Once Upon a Time" © ABC Studios

GAME CHARACTER ANIMATION TEST

00:56

- Role: animator (for Sketchy Panda Games)
- Software: Autodesk Maya, Adobe After Effects
- Rig: "Mery" © MeryProject.com

DOG WALK CYCLE

01:07

- Role: animator
- Software: Autodesk Maya, Adobe After Effects
- Rig: "Sloan" © Animation Mentor

"DANCE"

01:12

- Role: animator
- Software: Autodesk Maya, Adobe After Effects
- Rig: "Aia" and "Jules" © Animation Mentor

